

ANALYSIS

2. Interpretation

Title

1992, No. 120

An Act to amend the Gaming and Lotteries Act 1977 [14 December 1992]

BE IT ENACTED by the Parliament of New Zealand as follows:

1. Short Title—This Act may be cited as the Gaming and Lotteries Amendment Act 1992, and shall be read together with and deemed part of the Gaming and Lotteries Act 1977 (hereinafter referred to as the principal Act).

2. Interpretation—(1) Section 2 (1) of the principal Act is hereby amended by repealing the definition of the term "gaming machine" (as substituted by section 2(2) of the Gaming and Lotteries Amendment Act 1991), and substituting the following definition:

"'Gaming machine'—

"(a) Means a machine or device that is constructed or adapted for use in a game of chance, instant game, lottery, or prize competition, whether the game, lottery, or competition is participated in, played, or commenced by—

"(i) The insertion in a slot or other aperture of money or money's worth in the form of cash or tokens; or

"(ii) The payment of money or money's worth by any other means; and

"(b) Includes a machine or device used for the purpose of a game of chance, instant game, lottery, or prize competition where the game, lottery, or competition is participated in or played partly by means of the machine or device and partly by any other means; but

"(c) Does not include—

- (i) A machine or device used by a person as a means of drawing a lottery; or
- "(ii) A random selection device used in a game of housie; or
- "(iii) A machine or device used only to dispense tickets for a game of chance, instant game, or lottery, where the tickets are dispensed in the same sequence as that in which they were inserted in the machine or device and the outcome of the game or lottery is not determined or manifested by means of the machine or device or any part thereof:".

(2) Section 2 (2) of the Gaming and Lotteries Amendment Act 1991 is hereby consequentially repealed.

This Act is administered in the Department of Internal Affairs.